

TamTamBang

For Tam-Tam and Electronics

7492892

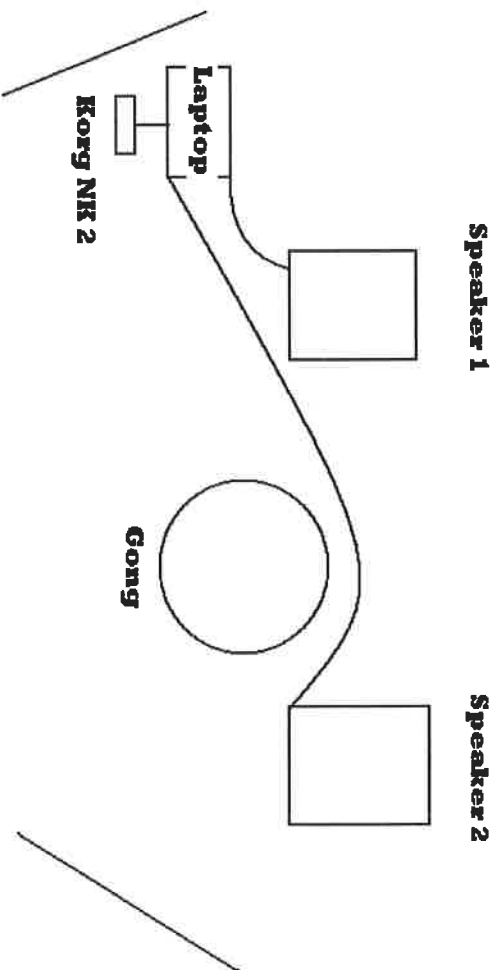
Full Score

MUSC 30300

Tam-Tam 1
Tam-Tam 2
Electronics

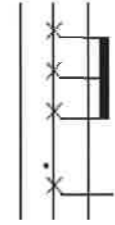
Duration: approx. 8'

Stage Plan:



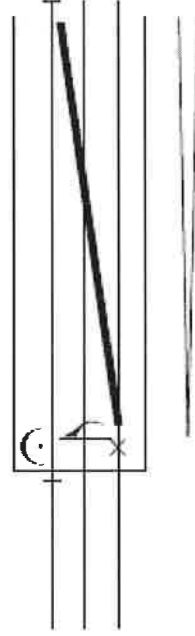
Performance Instructions:

Tam-Tam: Most performance instructions are found in the score. These are the instructions that require additional explanations.



Crossheads indicate that the beater should only be applied against the surface of the gong, without actively hitting it.

short occasional bursts on the surface



Crossheads indications for the motorised wheel (explained further down) mean that the wheel should make gentle contact with the surface so that sound is produced by the spinning of the wheel and not the collision between the wheel and the surface. The player will be required to apply the wheel shortly in different places of the surface freely as indicated by the bold line.

(fingers) rubbing fingers as to produce squeaking noises

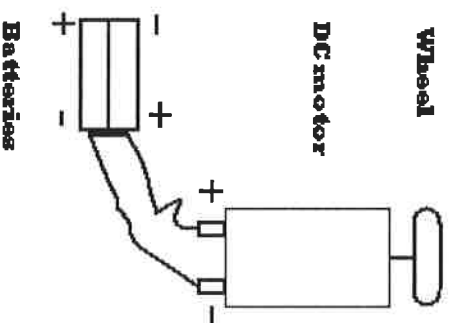
excited, imitating the tape part

Fingers should be rubbed on the top part of the gong as to produce squeaking noises. Enough pressure needs to be applied to create a 'stick-and-slip' motion between the fingers and the surface. They should played in an excited manner and as fast as possible.

.....

(motorised wheel)

The motorised wheel should consist of a 3v DC motor with a wheel on the shaft. I propose to use a 2mm diameter shaft with a plastic wheel and two AA batteries connected to the motor by cable as follows:



Electronics

The technical material required is a laptop, 2 speakers and a Korg Nanokontrol 2. The max patch has instructions on how to work it.

1

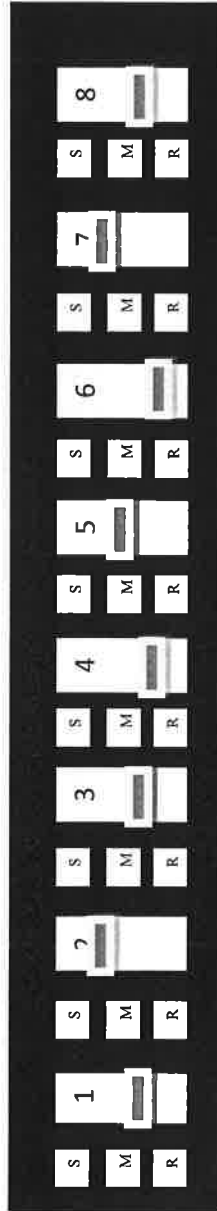
Boxed numbers (1-8) are cues for the technician to press the keys (1-8) on the Korg Nanokontrol 2.

S: play file

M: stop file

Sliders: control volumes

The keys on the controller are laid out as follows:



Tam Tam Bang

Núria Bonet
7492892
senza misura

approx. $\downarrow = 80$ (snare drum sticks)

Tam-Tam 1

mf

16"

(gong beater)

Tam-Tam 2

mp audible hit

15"

f

fff

triangle

mp audible hit

mf

f

fff

triangle noises

granulated gong hit

1

metallic delays

9

T-T

(fingers) rubbing fingers as to produce squeaking noises

accel.

rall.

excited, imitating the tape part

18"

25" (snare drum sticks)

scrape edge with the handle

pp

accel.

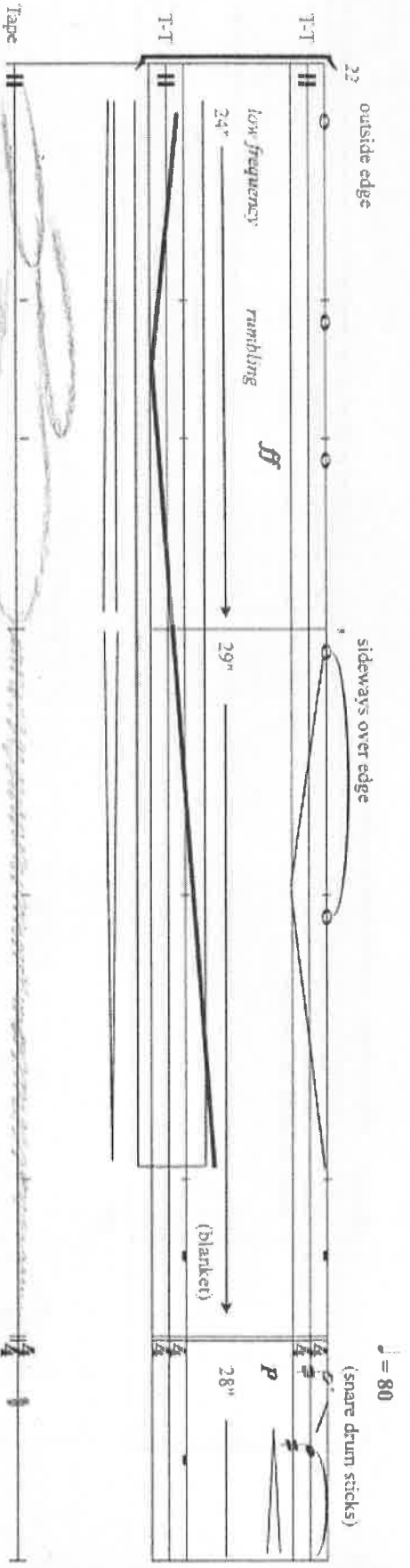
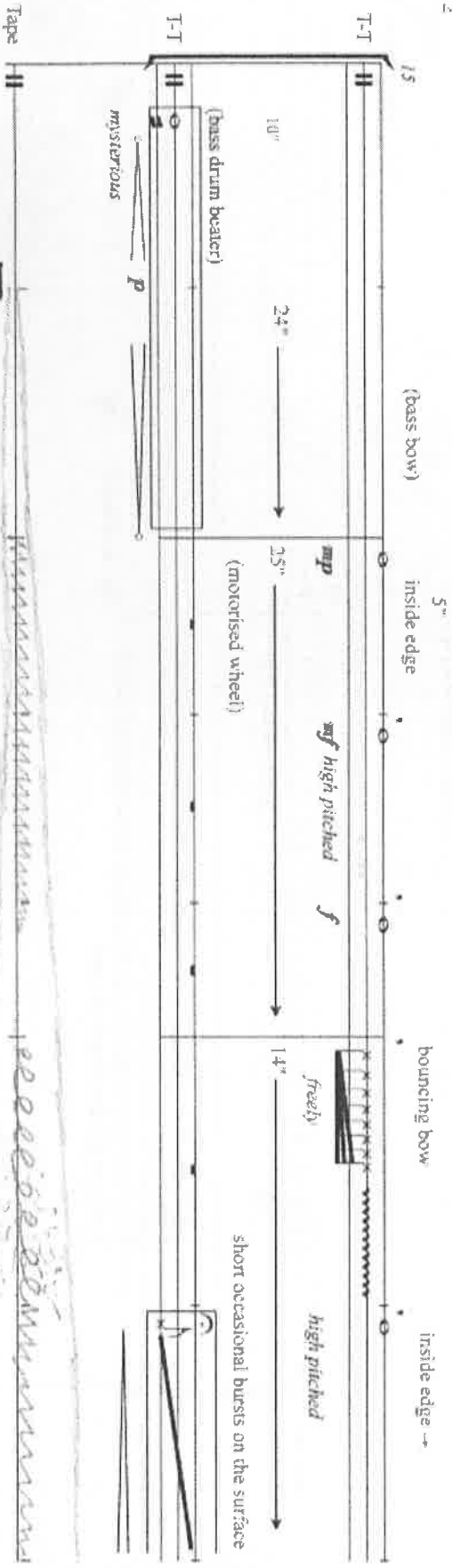
rall.

Tape

3

squeaking noises

waves



29

similar motion

mf p subito

(snare drum sticks)

handle against edge

f

Tape

VOWELS

34

create similar texture

(snare drum sticks) handle inside → outside

freely

accl.

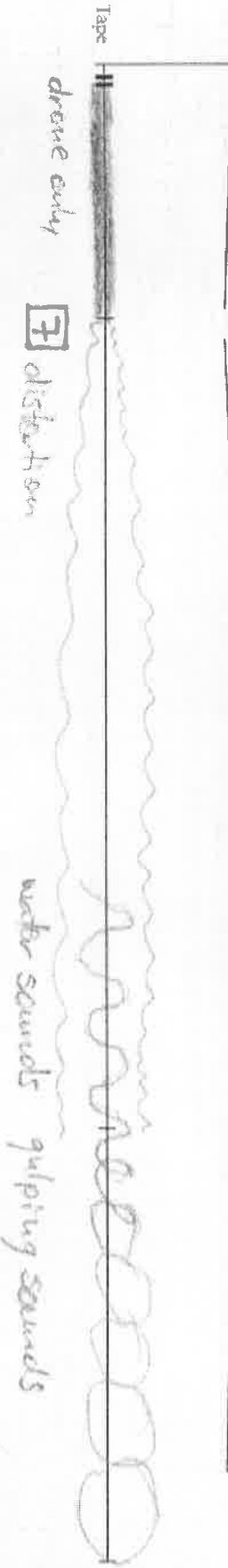
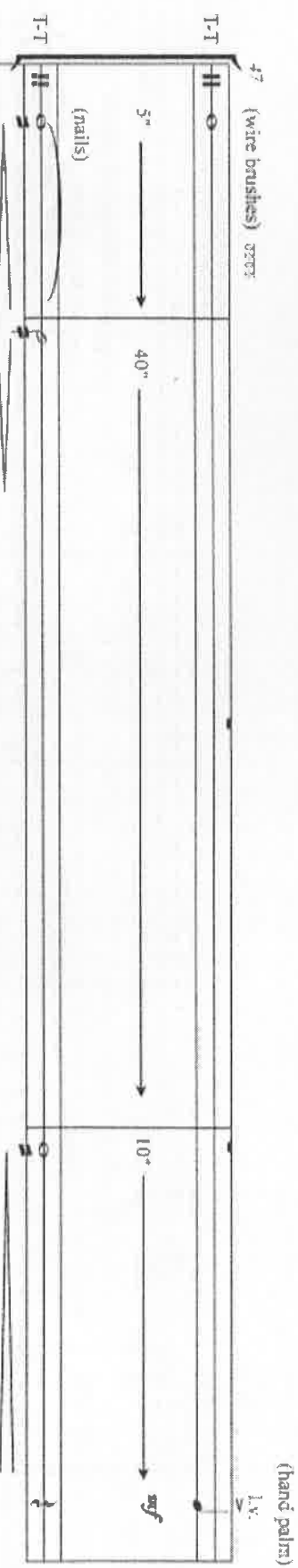
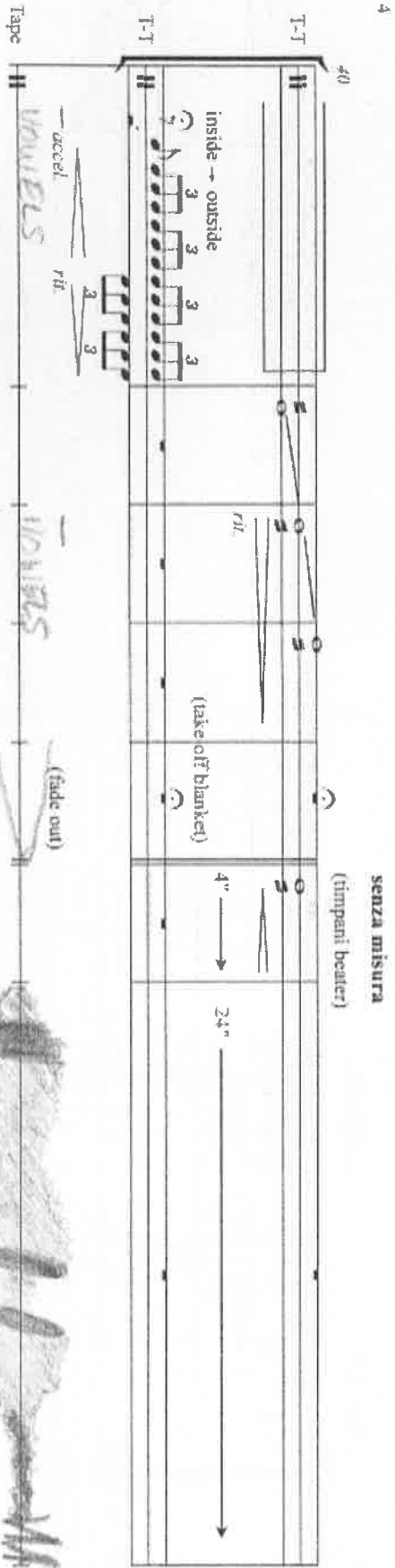
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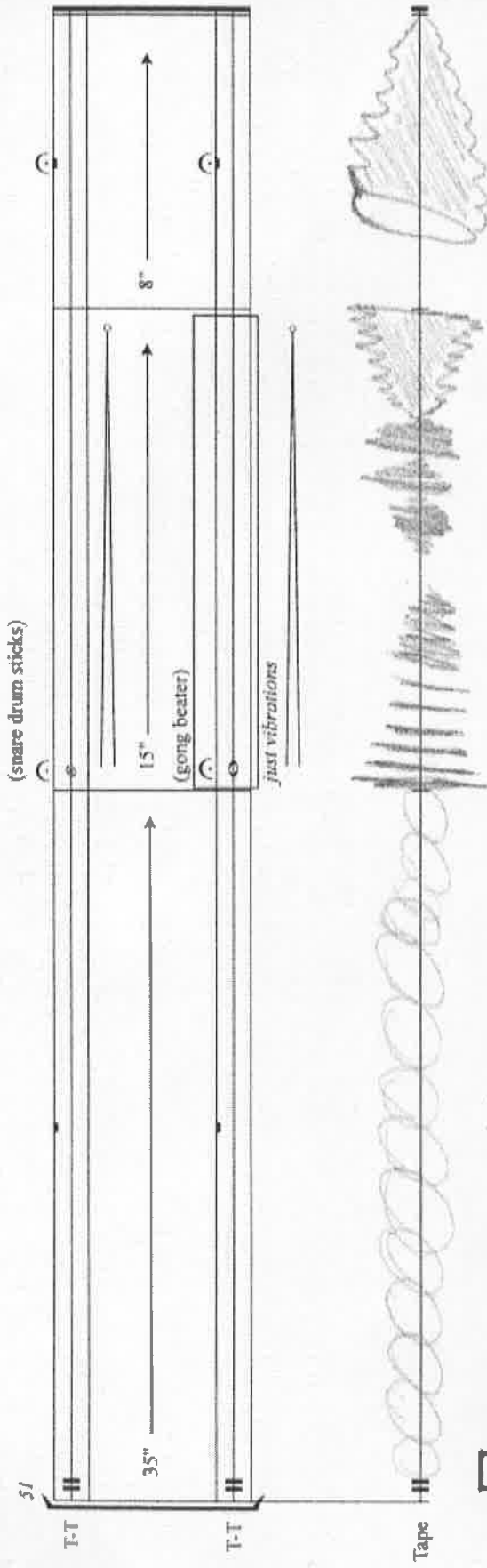
VOWELS

VOWELS

VOWELS

Tape





metallic delays

→ metallic

8